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L1	132	703/11.ccor.	US-PGPUB; USPAT	OR	ON	2005/05/30 18:40
L2	276	703/6.ccor.	US-PGPUB; USPAT	OR	ON	2005/05/30 18:40
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L4	22	digital adj life	US-PGPUB; USPAT	OR	ON	2005/05/30 18:40
L5	40	virtual adj life	US-PGPUB; USPAT	OR	ON	2005/05/30 18:40
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L7	5	("6268872").URPN.	USPAT	OR	ON	2005/05/30 18:40
L8	14	("5572646"   "5586257"   "5727950"   "5754740"   "5761644"   "5850352"   "5956028"   "5956038"   "5956485"   "5966129"   "5966526"   "5971855"   "5982372"   "5983003").PN.	US-PGPUB; USPAT; USOCR	OR	ON	2005/05/30 18:40
L9	65	463/1.ccor.	USPAT	OR	ON	2005/05/30 18:40
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[\\$-Calculus Bounded Rationality = Process Algebra + Anytime.. - Eberbach](#) (Correct)

survive and prospect (i.e.living natural or **artificial life**)We can distinguish the following agent to optimize their performance measure, given the **percept** sequence they have seen so far and limited ffl Reactive agents respond immediately either to **percepts** only or to **percepts** and their internal state. [www.cis.umassd.edu/~eeberbach/papers/ebericrams.ps](http://www.cis.umassd.edu/~eeberbach/papers/ebericrams.ps)

[Evolutionary Computation as a Multi-Agent Search: a \\$-Calculus.. - Eberbach \(2001\)](#) (Correct)

survive and prospect (i.e.living natural or **artificial life**)We can distinguish the following agent ffl Reactive agents respond immediately either to **percepts** only or to **percepts** and their internal state. respond immediately either to **percepts** only or to **percepts** and their internal state. ffl Goal-based agents [www.cis.umassd.edu/~eeberbach/papers/cec2001.ps](http://www.cis.umassd.edu/~eeberbach/papers/cec2001.ps)

[Affect and Agent Control: Experiments with Simple Affective.. - Scheutz, Sloman](#) (Correct)

whether natural or artificial. Keywords: **Artificial life**, AI architectures, multiagent systems, we construe the term 'affective'For example, **perceptual** states or enduring internal belieflike states states that are indirectly changed when **percepts** change, and which may subsequently affect [www.cs.bham.ac.uk/research/cogaff/scheutz.sloman.affect.control.ps](http://www.cs.bham.ac.uk/research/cogaff/scheutz.sloman.affect.control.ps)

[Acknowledgements - Rix \(1997\)](#) (Correct)

selection. 1 Fourth European Conference on **Artificial Life**, Metropol Hotel,Brighton, 29th July 1997. 2 that intelligent robots can be developed using **perception** based actions without the need for a robot football can be analysed in these terms: **Percepts** are the views of the world obtained by the agent [www.dcs.qmw.ac.uk/RFC/andy.ps](http://www.dcs.qmw.ac.uk/RFC/andy.ps)

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[Implementing Proxy Objects in a Reflective ORB - Ledoux \(1997\) \(Correct\) \(14 citations\)](#)

success of the Web are radically changing our **perception** of **object concept**. An **object** deals with **objects** [OMG95a] Today, CORBA specifications **form** the kernel of the new middleware products. These distributed architectures like CORBA, the **concept** of proxy allows to deal with a local  
ftp.emn.fr/pub/objet/publications/ecoop97.ps.gz

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[Story-Telling in Virtual Environments - Dautenhahn \(1998\) \(Correct\) \(9 citations\)](#)

empower humans and provide means of action and **perception** which are not possible in very simple told to others, and these reconstituted memories **form** the basis of the individual's remembered self. Abstract This paper discusses the **conceptual** background of a research project which aims  
www.cyber.rdg.ac.uk/people/people/kd/WWW/ivef.ps

[Visual Routine for Eye Detection Using Hybrid.. - Bala, DeJong.. \(1996\) \(Correct\) \(3 citations\)](#)

image recovery and reconstruction is the goal of **perception**. AV, also referred to as Active, Purposive and the context of developing visual routines is what **form** the base representations (features) the visual active processes as suggested above comes from the **concept** of visual routines suggested by Ullman [1] and  
chagall.gmu.edu/publication/ICPR96fr.ps

[Figure-Ground Segmentation As A Step Towards Deriving Object .. - Nordlund, Eklundh \(1997\) \(Correct\) \(1 citation\)](#)

EKLUNDH Computational Vision and Active **Perception** Laboratory (CVAP) Department of Numerical In 3rd International Workshop on Visual **Form** Capri, Italy, May 28-30, 1997 FIGURE-GROUND to select which algorithms to run. Moreover, the **concept** of information cost is discussed more  
ftp.nada.kth.se/CVAP/reports/NE97-IWVF.ps.gz

[A Framework for Semantic Modeling of Video Data for.. - Day, Khokhar, Ghafoor \(1999\) \(Correct\) \(1 citation\)](#)

these approaches are very tedious since the **perception** of video contents is done manually by users, data modeling and management. ffl Development of **formal** techniques for semantic modeling of multimedia of video data for capturing the spatio-temporal **concepts** associated with various **objects** in an input  
www.eecis.udel.edu/~ashfaq/papers/acm\_mult.ps.gz

[Fractals under the Microscope or Reaching Beyond the Dimensional.. - Struzik \(1997\) \(Correct\)](#)

unreliable. Still, the intuition of common sense **perception** of fractals would indicate something very the Microscope or Reaching Beyond the Dimensional **Formalism** of Fractals with the Wavelet Transform give the reader an idea of the universality of the **concept** of fractal geometry. Going through the subjects  
ftp.cwi.nl/pub/CWIQuarterly/1997/10.2/struzik.ps.gz

[Object-Oriented Conceptual Modeling of Video Data - Young Francis \(Correct\)](#)

However, this approach is very tedious since the **perception** of video contents is done manually by users, system. Very little attempt has been made to **formally** express spatio-temporal interactions of **Object-Oriented Conceptual Modeling** of Video Data Young Francis Day,  
www.ee.udel.edu/~ashfaq/papers/cvideo.ps.gz

[CO-OPN/2: A Specification Language for Distributed.. - Biberstein, Buchs.. \(Correct\)](#)

efficient way of working. Indeed, the initial **perception** of the system to be built may be very vague. As the CO-OPN (Concurrent **Object** Oriented Petri Nets) **formalism**, destined to support the specification of abstraction hierarchies. This latter notion is the **concept** which is used in application structuring. Some  
www.fcul.research.ec.org/deva/trs/..papers/1.2l.ps

[Knowledgeable Schema - Irani, Sadanandan \(Correct\)](#)

We feel the principles underlying cognition and **perception** in man and the tools developed by him to manage

environment should be captured more precisely and **formally**. Researchers are turning to biological systems one having its own plane, having what we call a "**concept base**" Each succeeding plane, provides a mapping  
[sunsite.informatik.rwth-aachen.de/Publications/CEUR-WS/Vol-4/irani.ps](http://sunsite.informatik.rwth-aachen.de/Publications/CEUR-WS/Vol-4/irani.ps)

Recent Advances in Motion Understanding - Beauchemin, Bajcsy, Barron (Correct)

Motion is a central aspect of vision. Its **perception**, interpretation and use in visual tasks is some restrictions about perceptual motion may be **formulated**. These may take the **form** of directional Computer Vision and how they are integrated in the **concept** of Active Vision for autonomous navigation. 2  
[linc2.cis.upenn.edu/~beau/PS\\_PAPERS/cvnz-98.ps](http://linc2.cis.upenn.edu/~beau/PS_PAPERS/cvnz-98.ps)

Combining Contour and Region Information for Perceptual Grouping - Schlüter, Posch (1998) (Correct)

system uses different types of visual cues for **perception**. Regarding computer vision, Sanocki, Bowyer, the lowest level contour segments are combined to **form** collinear and curvilinear groups which are again and 2\Theta1D level of the hierarchy we employ the **concept** of Areas of Perceptual Attentiveness which are  
[www.techfak.uni-bielefeld.de/techfak/ags/ai/publications/yearpub/./papers/Schlueter1998-CCR.ps.gz](http://www.techfak.uni-bielefeld.de/techfak/ags/ai/publications/yearpub/./papers/Schlueter1998-CCR.ps.gz)

Graphes d'aspects probabilis es Probabilistic Aspect Graphs - Herbin (Correct)

Stephane.Herbin@cmla.ens-cachan.fr Resume La **perception** directe est intrinsequement incomplete pour la d'objets peut alors etre organise sous la **forme** d'un graphe d'aspects. Les graphes d'aspects a generalized probabilistic version of this **concept**. Tri-dimensional **object** recognition is  
[www.cmla.ens-cachan.fr/Utilisateurs/herbin/biblio/rfia98.ps.gz](http://www.cmla.ens-cachan.fr/Utilisateurs/herbin/biblio/rfia98.ps.gz)

Merging Object-oriented Modelling with a 4th Generation.. - Rumerstorfer (Correct)

languages do not automatically meet our **perception** of **object**-orientation. In our view, the constructs that are essential to build a schema and **form** the core structure of an application The base In the following we describe the modelling **concepts** of BOOM, a database-oriented development system  
[www.swe.uni-linz.ac.at/publications/ps/SE-97.12.ps.Z](http://www.swe.uni-linz.ac.at/publications/ps/SE-97.12.ps.Z)

A Unifying Theory for Content Self-awareness in Distributed.. - Heather, Rossiter (1997) (Correct)

now need to exhibit some **characteristic** of self-**perception**. They need to be aware of their own contents to projects shows the need for unifying principles. A **formal** abstract theory of indexing for multimedia of indexing for multimedia **objects** leads to the **concept** of machine awareness, presented here 1 in the  
[dcs.www.ncl.ac.uk/events/anniversaries/40th/webbook/trs/lists/./papers/574.ps](http://dcs.www.ncl.ac.uk/events/anniversaries/40th/webbook/trs/lists/./papers/574.ps)

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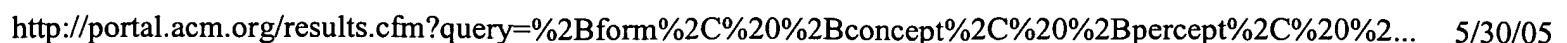

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